

<XForms/>

XForms

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Agenda

1. What's XForms?
2. A Demo with *FormFaces*
3. Advantages & Disadvantages
4. Multimodality with *XFormsMM* (according to M. Honkala & M Pohja, 2006)
5. References
6. Discussion

What's XForms?

a quick overview

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What's XForms?

- an XML-based language to create (web-) forms
- an abstract language according to the MVC-pattern
- a smart way to get rid of scripting
- a W3C standard (version 1.0 is from 2003), which was supposed to be part of XHTML 2.0
- a client-side technology
- a server-side technology

What XForms is not!

- a standalone markup-language (like HTML)
- widely used today

What's a form?



Google-Suche

Auf gut Glück!

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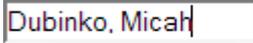
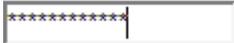
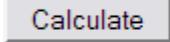
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What's a form?

A glimpse in the HTML source of the Google search form:

```
<form id=gbqf name=gbqf method=get action="/search" ...>
  ...
  <input id=gbqfq class=gbqfif name=q type=text ...>
  ...
  <button id=gbqfba aria-label="Google-Suche" name=btnK .../>
  ...
  <button id=gbqfbb aria-label="Auf gut Glück!" name=btnI .../>
  ...
</form>
```

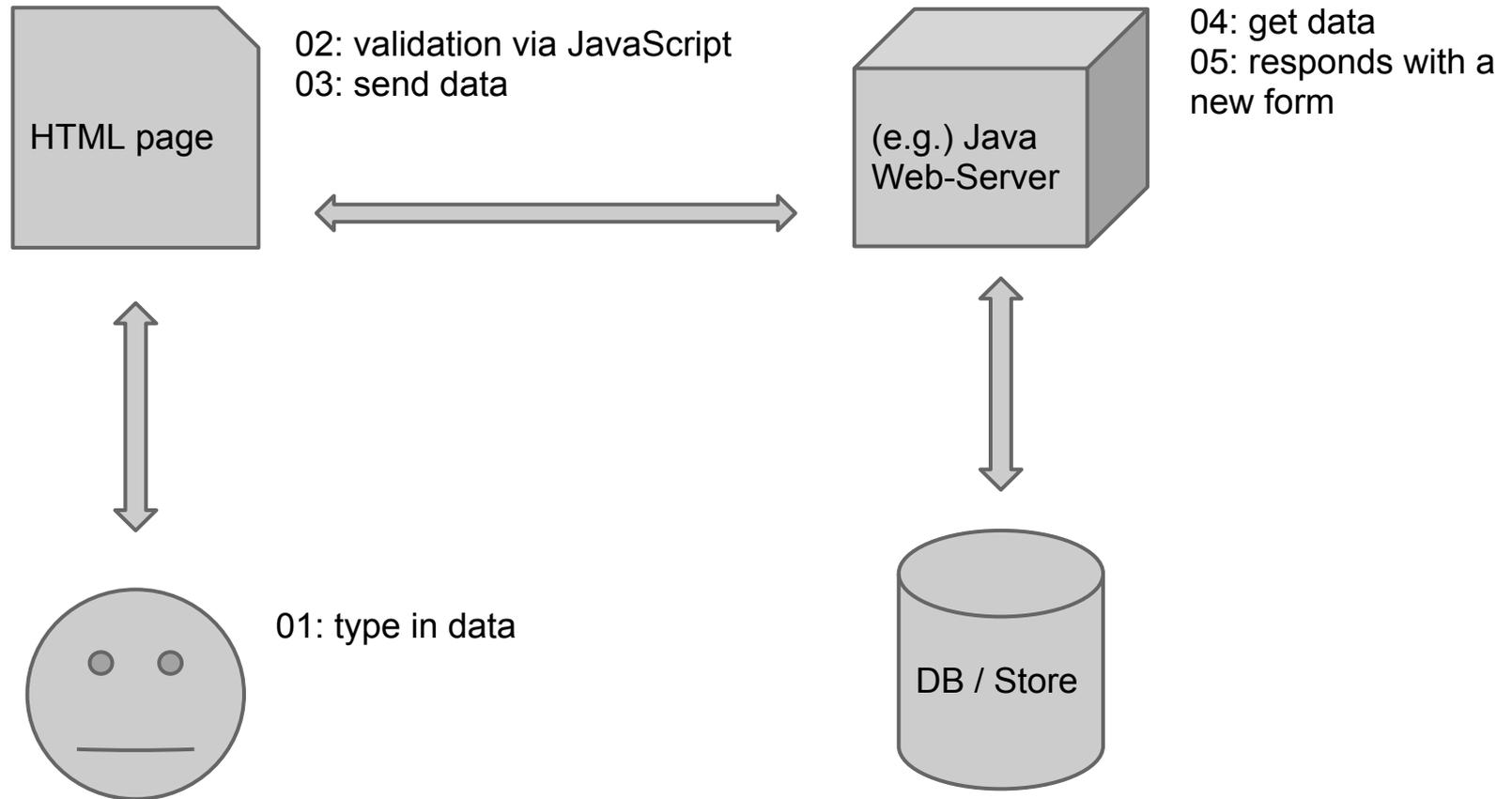
Different types of form elements

<pre><input type="text" name="name" value="Dubinko, Micah"/></pre>	
<pre><input type="password" name="pass"/></pre>	
<pre><input type="button" value="Calculate"/></pre>	
<pre><select name="searchtype"> <option selected="selected" value="all">all...</option> <option value="any">any words</option> </select></pre>	
<pre><input type="file" name="attachment"/></pre>	

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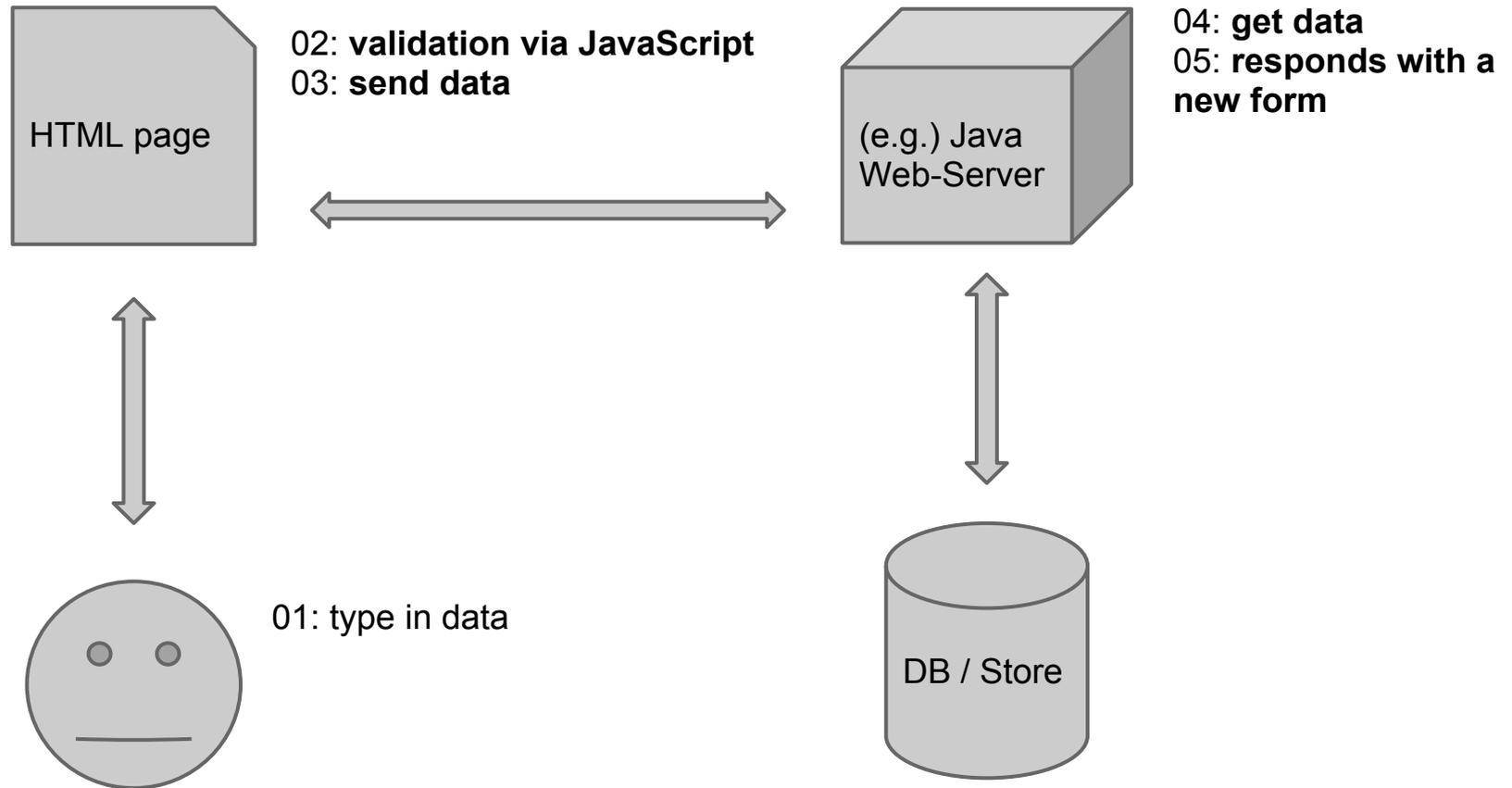
The typical form processing



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The typical problems



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**That's where XForms
comes into play!**

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What XForms does differently

Lessons learned from HTML:

- complete separation of (visual) form and data
- in-built validations and simple calculations (so called bindings)
- completely based on XML

...we will have a look at this points in the demo!

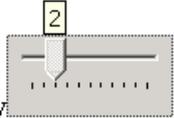
How XForms address these issues

```
<html>
  <head>
    <xf:model id="model">
      <xf:instance id="default" src="questionnaire.xml" />
      <xf:bind ... />
    </xf:model>
  </head>
  <body>
    <xf:message level="modal" ev:event="xforms-invalid">
      ERROR!
    </xf:message>
    ...
    <xf:select1 ref="location">
      <xf:label></xf:label>
      <xf:item>
        <xf:label>Europe</xf:label>
        <xf:value>europe</xf:value>
      </xf:item>
    </xf:select1>
    ...
    <xf:submit submission="submit">
      <xf:label>Submit</xf:label>
    </xf:submit>
  </body>
</html>
```

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Form Controls in XForms

<pre><input ref="string"> <label>xsd:string</label> </input></pre>	<p>xsd:string</p> 
<pre><secret ref="/session/password"> <label>Password</label> </secret></pre>	<p>Password </p>
<pre><submit submission="formdata"> <label>Buy</label> </submit></pre>	
<pre><select ref="cctype"> <label>List For Specifying All Card Types</label> <item> <label>Master Card</label> <value>MC</value> </item> </select></pre>	<p>List For Specifying All Card Types</p> 
<pre><range start="0" end="10" step="1" ref="quan" model="po"> <label>Quantity</label> </range></pre>	<p>Quantity </p>

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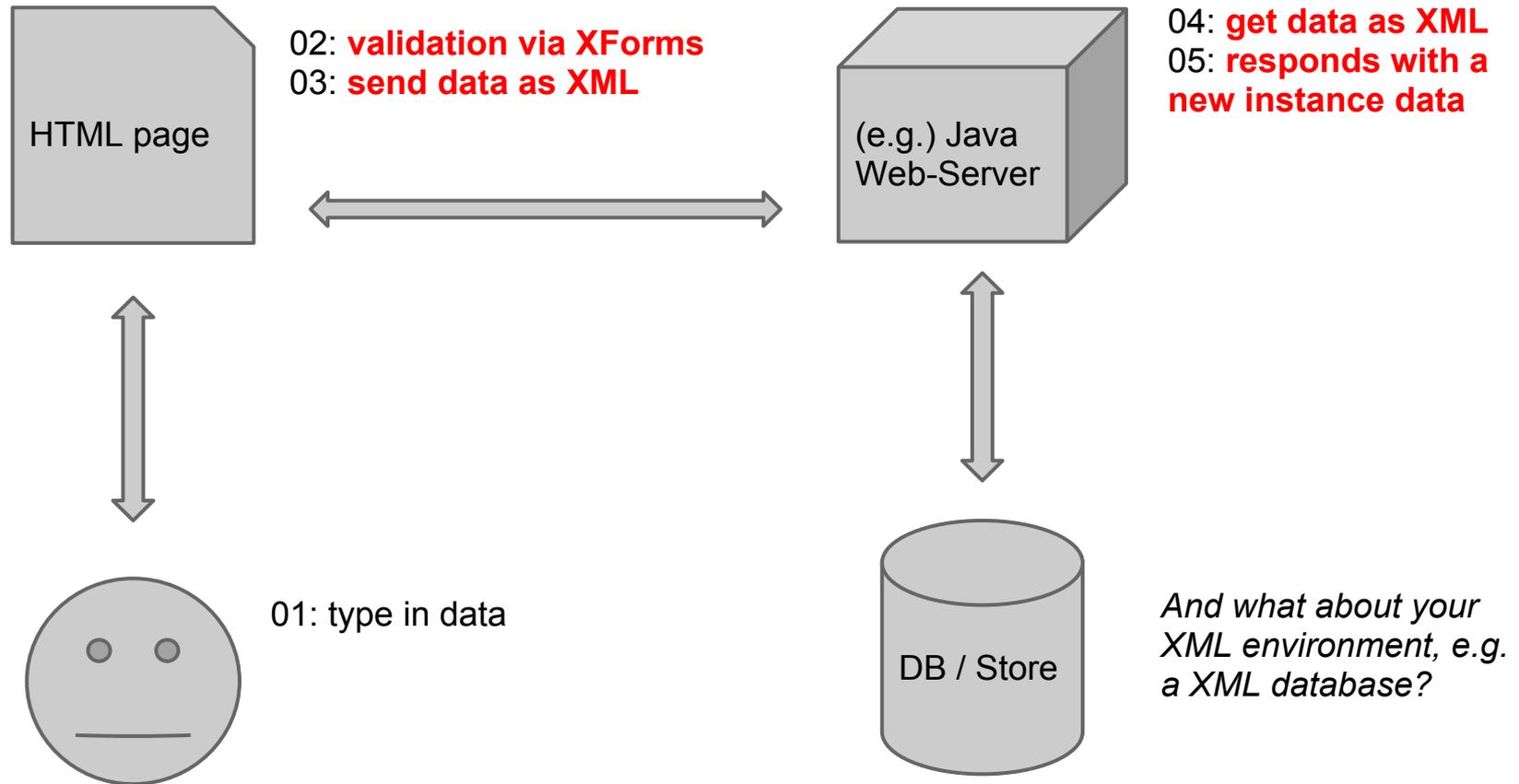
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Containers in XForms

Containers are special controls in XForms. They enable you to handle a set of nested controls in a similar way. Here are some examples:

- `<xf:group ref='...' />` enables you to apply properties (like 'required') and namespaces on all nested elements.
- `<xf:repeat nodeset='...' />` enables you to repeat a nested set of controls for every selected element in the instance data dynamically.
- `<xf:switch><case id='...'>...</case></xf:switch>` enables you to switch dynamically between nested controls.

The XForms processing chain



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A demo

with *FormFaces*

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XForms processors

We need a XForms processors, because current browsers don't understand XForms natively. There are many XForms processors, such as:

- FormFaces (client-side, JavaScript)
- betterForms (server-side)
- Orbeon Forms (server-side, Java)
- Nokia's xfolite (server-side, Java)

and many more under: http://www.w3.org/community/xformsusers/wiki/XForms_Implementations

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XForms on the client

- a client-side library translates the XForms document into common HTML forms and (e.g.) JavaScript functions
- possible with every server
- **But:** a client-side library is needed!

*The **formFaces library** is one approach for this. This approach is used in the demo.*

XForms on the server

- the server translates the XForms document into common HTML forms
- no need for client-side libraries or special processing
- fits nicely in an XML-environment (e.g. XML databases)

*The **betterForms** server is one approach for this which I have tested. If we have time, we can have a quick look at it in the end...*

Advantages & Disadvantages

with some comments on solutions,
consequences and other aspects

(+) Advantages of XForms

- separation between data model and visualisation

Consequence: *Static form with dynamic data.*

Consequence: *Easier working in teams.*

- no need for scripting (e.g. in JavaScript)

But: *You still must write "scripts" in XForm (e.g. for constraints)*

But: *You can remain in one language (But XForms is another technology, isn't it?)*

- perfect XML handling

You can: *load XML, send XML, use XML technologies like XPath.*

(-) Disadvantages of XForms

- complicated XPath expressions

Solution: Structure the data model similar to the interface

- XForms was supposed to part of XHTML 2.0

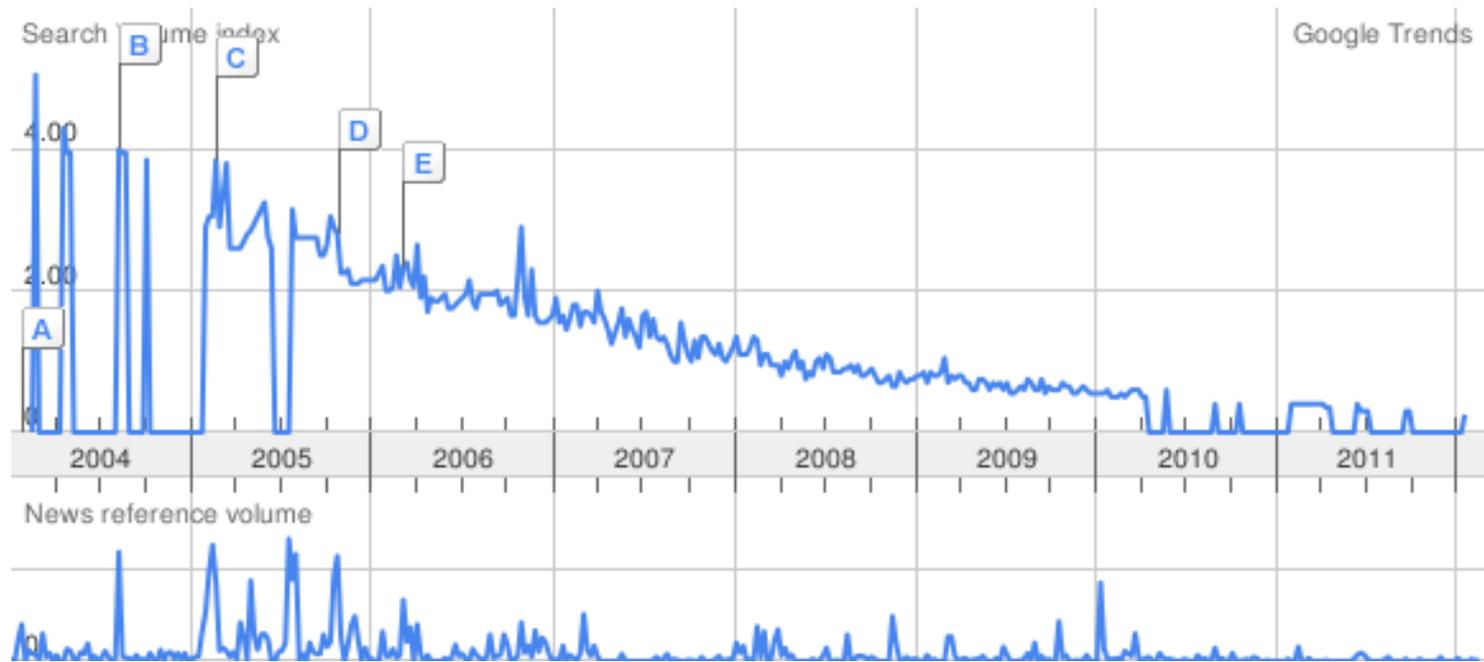
But: XHTML 2.0 never became a final standard due to HTML5

- the major browsers don't implement XForms currently

So: XForms is rarely used today

(-) Disadvantages of XForms

Google Trends doesn't look too good for XForms...



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Multimodality with *XFormsMM*

according to M. Honkala & M. Pohja, 2006

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What is multimodality?

- Data can be **entered and presented** with several mediums/ modalities.

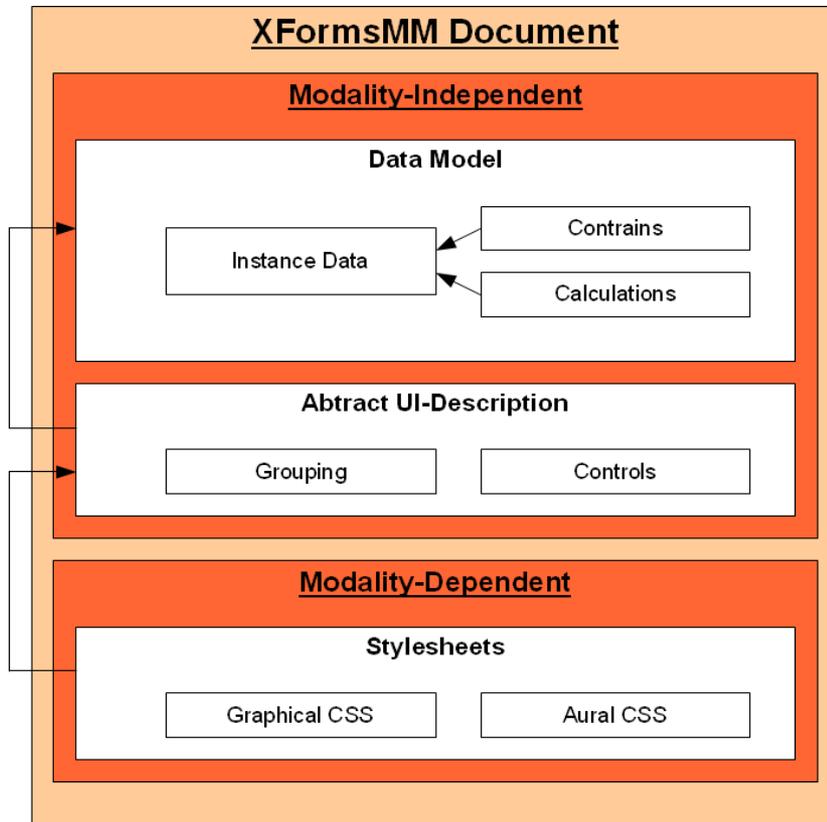
For example in a visual or in a auditive form.

- Multimodality can be important for...
 - disabled people
 - mobile devices
 - uncommon tasks

Why is XForms a good basis for it?

- separation of data and model
 - This means we can either change the data or the view on it
- hierarchical structure (with grouping)
 - Especially important for sequential output (e.g. in speech)
- abstract controls
 - e.g. select-lists

The idea of Honkala & Pohja



The idea is to extend XForms (data & model) with modality-dependent style-sheets, that could be interpreted by different rendering engines.

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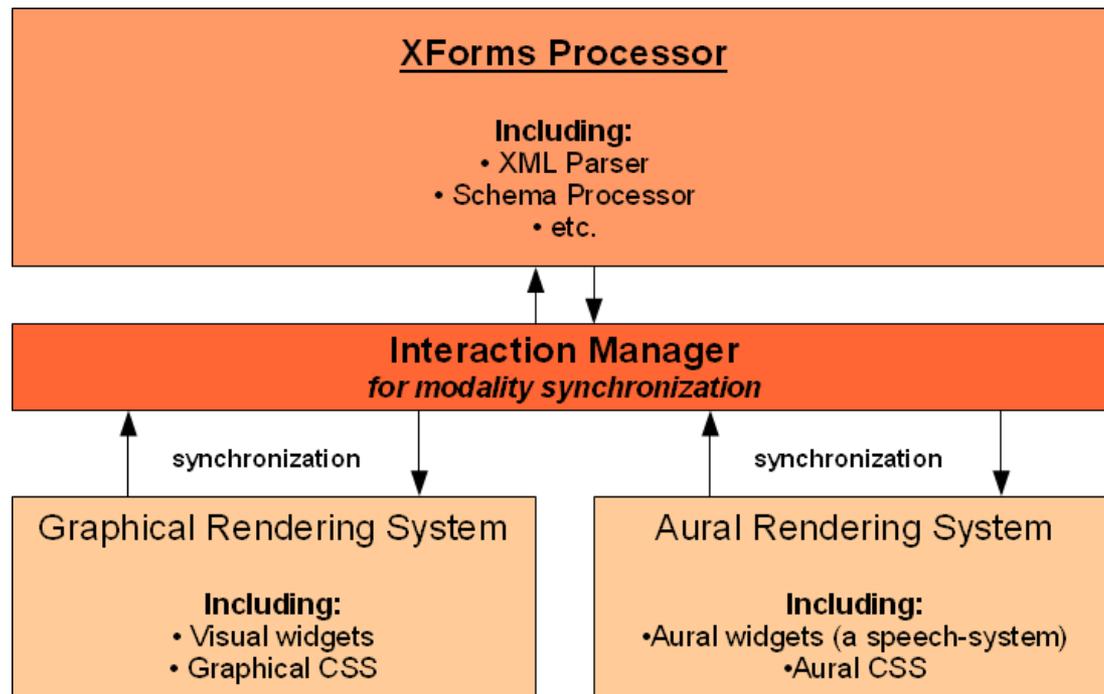
The idea of Honkala & Pohja

This idea leads to the following points:

- you must only write a single document for different modalities
- you have to provide a special CSS for each modality
- you can use this single CSS for many XForms documents
- the adaptation is done on runtime

The idea of Honkala & Pohja

They built a **Speech Rendering engine** and an **Interaction Manager** to connect it with an common GUI engine (e.g. the one from the browser).



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Just to bad...

...that the reference implementation from M. Honkala & M. Pohja was for the **XSmiles** browser (<http://www.xsmiles.org>), which isn't available any more.

References

additional reading and software

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References

O'Reilly XForms Essentials (a good book ;)

<http://xformsinstitute.com/essentials>

XForms 1.1 (official specification)

<http://www.w3.org/TR/xforms/>

Google Trends (for "XForms")

<http://www.google.de/trends/?q=xforms>

Multimodal Interaction with XForms, M. Honkala & M. Pohja, 2006

<http://lib.tkk.fi/Diss/2011/isbn9789526040110/article3.pdf>

References

FormFaces (client-site framework)

<http://sourceforge.net/projects/formfaces>

betterForms (server-site framework)

<http://www.betterform.de/en/index.html>

Discussion

and questions, of course...

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What's your opinion?

- Why didn't XForms become a real used standard today?
- Would you use XForms anyway? Why? Why not?
- Would you use a server-side or a client-side implementation?

The Discussion Cloud

sequential *output* HTML scripting

future dynamic data XHTML 2.0 XML

XSmiles on the client **multimodality**

JavaScript *FormFaces* HTML5

pros & cons **MVC** forms **W3C** validation

betterForms XMLSchema

on the server XPath **Google Trends**

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